



Course organization

- **Introduction (Week 1-2)**
 - Course introduction
 - A brief introduction to molecular biology
 - A brief introduction to sequence comparison
- **Part I: Algorithms for Sequence Analysis (Week 3 - 8)**
 - Chapter 1-3, Models and theories
 - » **Probability theory and Statistics (Week 3)**
 - » Algorithm complexity analysis (Week 4)
 - » Classic algorithms (Week 5)
 - Chapter 4. Sequence alignment (week 6)
 - Chapter 5. Hidden Markov Models (week 7)
 - Chapter 6. Multiple sequence alignment (week 8)
- **Part II: Algorithms for Network Biology (Week 9 - 16)**
 - Chapter 7. Omics landscape (week 9)
 - Chapter 8. Microarrays, Clustering and Classification (week 10)
 - Chapter 9. Computational Interpretation of Proteomics (week 11)
 - Chapter 10. Network and Pathways (week 12,13)
 - Chapter 11. Introduction to Bayesian Analysis (week 14,15)
 - Chapter 12. Bayesian networks (week 16)

A scientist who has learned how to use probability theory directly as extended logic has a great advantage in power and versatility over one who has learned only a collection of unrelated ad hoc devices.

- E. T. Jaynes, 1996

Chapter 1: Probability Theory

for Biological Sequence Analysis

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Contents

- **Reading materials**
- **Applications**
- **Introduction**
 - **Definition**
 - **Conditional, joint, marginal probabilities**
 - **Statistical inference**
 - Bayesian statistical inference
 - Frequentist inference
 - **Information theory**
 - **Parameter estimation**



Reading

Durbin book:

Durbin, R., Eddy, S., Krogh, A., and Mitchison, G. (1998). Biological Sequence Analysis. Cambridge University Press.

(Errata page: http://selab.janelia.org/cupbook_errata.html)

DeGroot, M., Schervish, M., Probability and Statistics (4th Edition)

Other recommended background

Jaynes, E.T.,

Probability Theory: The logic of Science, Cambridge University Press, 2003



Probability theory

for biological sequence analysis

● Applications

- BLAST significance tests
- The derivation of BLOSUM and PAM scoring matrices
- Position Weight Matrix (PWM or PSSM)
- Hidden Markov Models (HMM)
- Maximum likelihood methods for phylogenetic trees



● Definition

- $P_i \geq 0; \sum P_i = 1$

- $f(x) \geq 0; \int_{-\infty}^{+\infty} f(x)dx = 1$

● Examples:

- A fair dice: $P_i = 1/6, i = 1, 2, \dots, 6.$

- A random nucleotide sequence: $P_A = P_C = P_G = P_T = 1/4$

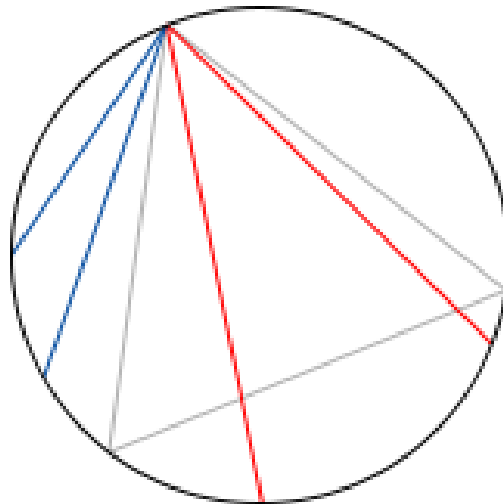
- "i.i.d.": independent, identically distributed



- Definition of random

- Bertrand paradox (1898)

- Consider an equilateral triangle inscribed in a circle, a chord of the circle is chosen at **random**, what is the probability that the chord is longer than a side of the triangle?





Classical Terminology

- ① **Experiment**: E.g. toss a coin 10 times or sequence a genome
- ① **Outcome**: A possible result of an experiment, E.g HHTHTTHHHT or ACGCTTATC
- ① **Sample space**: The set of all possible outcomes of some experiment
E.g. $\{H; T\}^{10}$ or $\{A;C; G; T\}^*$.
- ① **Event**: Any subset of the sample space
E.g. 4 heads; DNA seqs w/no run of > 50 As.



Definitions, axioms, theorems (1)

- If S is a sample space and A is an event, then $\Pr(A)$ is a number representing its probability
- Axiom 1. For any event A , $\Pr(A) > 0$
- Axiom 2. If S is a sample space, $\Pr(S) = 1$
- Events A, B are disjoint iff $A \cap B = \phi$; The set $\{A_1, A_2, \dots\}$ is disjoint iff every pair is disjoint. Disjoint events are mutually exclusive.
- Axiom 3. For any finite or infinite collection of disjoint events

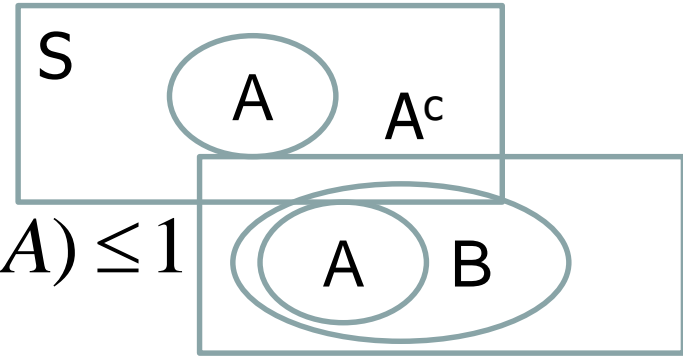
$$A_1, A_2, \dots, \Pr\left(\bigcup_i A_i\right) = \sum_i \Pr(A_i)$$



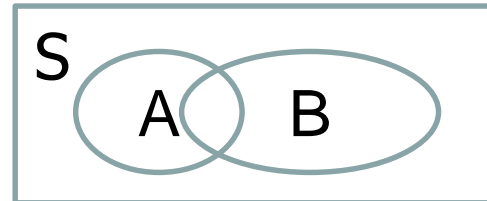
Definitions, axioms, theorems(2)

- Theorem 1. $\Pr(\emptyset) = 0$
- Theorem 2. For any event A where A^c is the complement of A ,

$$\Pr(A^c) = 1 - \Pr(A)$$



- Theorem 3. For any event A , $0 \leq \Pr(A) \leq 1$
- Theorem 4. If $A \subseteq B$, then $\Pr(A) \leq \Pr(B)$
- Theorem 5. $\Pr(A \cup B) = \Pr(A) + \Pr(B) - \Pr(A \cap B)$





- Joint, conditional, and marginal probabilities
 - Joint probability: $P(A,B)$: “probability of A and B”
 - Conditional probability: $P(A|B)$: “probability of A given B”
 - $P(A|B) = P(A, B)/P(B)$
 - Marginal probability: $P(A) = \sum_B [P(A | B) * P(B)] = \sum_B P(A, B)$
- Examples:
 - The occasionally dishonest casino. Two types of dice:
99% are fair, and 1% are loaded such that $P_6 = 0.5$
Conditional $P(6|loaded)$, joint $P(6, loaded)$; marginal $P(6)$



Independence

- If $\Pr(A|B)=\Pr(A)$, we say A is independent of B .

$$\Pr(A, B) = \Pr(A)\Pr(B)$$

- If A is independent of B , then B is independent of A .
- A and B are independent

Four rules for manipulating probability expressions

1. Chain rule

Example:

$$\begin{aligned}\Pr(x_1, x_2, x_3) &= \frac{\Pr(x_1, x_2, x_3)}{\Pr(x_2, x_3)} \frac{\Pr(x_2, x_3)}{\Pr(x_3)} \Pr(x_3) \\ &= \frac{\Pr(x_1 | x_2, x_3) \Pr(x_2, x_3)}{\Pr(x_2, x_3)} \frac{\Pr(x_2 | x_3) \Pr(x_3)}{\Pr(x_3)} \Pr(x_3) \\ &= \Pr(x_1 | x_2, x_3) \Pr(x_2 | x_3) \Pr(x_3)\end{aligned}$$

Four rules for manipulating probability expressions

2. Bayes rule

Example:

$$\Pr(x_1 | x_2) \Pr(x_2) = \Pr(x_1, x_2) = \Pr(x_2 | x_1) \Pr(x_1)$$

$$\Pr(x_1 | x_2) = \frac{\Pr(x_2 | x_1) \Pr(x_1)}{\Pr(x_2)}$$

Four rules for manipulating probability expressions

3. Summing out (Marginalizing)

$$P(A) = \sum_B [P(A | B) * P(B)] = \sum_B P(A, B)$$

Four rules for manipulating probability expressions

4. Exhaustive Conditionalization

$$\Pr(x) = \sum_y \Pr(x, y) = \sum_y \Pr(x | y) \Pr(y)$$



- Statistical inference
 - Bayesian statistical inference
 - Maximum likelihood inference
 - Frequentist inference



● Bayesian statistical inference

The probability of a hypothesis, H , given some data, D .

● Bayes' rule: $P(H|D) = P(H) * P(D|H) / P(D)$

H : hypothesis, D : data

● $P(H)$: prior probability

● $P(D|H)$: likelihood

● $P(H|D)$: posterior probability

● $P(D)$: marginal probability: $P(D) = \sum_H P(D|H)P(H)$



● Bayesian statistical inference

● Examples

1. The occasionally dishonest casino. We choose a die, roll it three times, and every roll comes up a 6. Did we pick a loaded dice?

(99% are fair, and 1% are loaded such that $P_6 = 0.5$)

Ans: Let H stand for “picked a loaded die”, then

$$P(H|6, 6, 6) = P(6, 6, 6|H) P(H)/P(6, 6, 6) \approx 0.21$$



- Maximum likelihood inference

- For a model M , find the best parameter $\Theta = \{\theta_i\}$ from a set of data D , i.e.,

$$\theta^{ML} = \arg \max_{\theta} P(D | \theta, M)$$

- Assume dataset D is created by model M with parameter Θ_0 : K observable outcome ω_i , $i=1, \dots, K$, with frequencies n_i , $i=1, \dots, K$. Then, the best estimation of $P(\omega_i | \Theta_0, M)$ is $n_i / \sum n_k$.



- Maximum likelihood inference
 - $P(x|y)$: probability or likelihood
 - Likelihood ratios; log likelihood ratios (LLR)
 $P(D| \theta_1, M)/P(D| \theta_2, M)$; $\log(P(D| \theta_1, M)/P(D| \theta_2, M))$
 - Substitution matrices are LLRs
 - Derivation of BLOSUM matrices (Henikoff 1992 paper)
 - Interpretation of arbitrary score matrices as probabilistic models (Altschul 1991 paper)



● Maximum likelihood inference

- Derivation of BLOSUM matrices (Henikoff 1992 paper)
 - aa pair frequency table $f: \{f_{ij}\}, (1 \leq i \leq j \leq 20)$
 - Compute a LLR matrix

$$q_{ij} = f_{ij} / \left(\sum_i \sum_j f_{ij} \right)$$

$$p_i = q_{ii} + \sum_{i \neq j} q_{ij} / 2$$

Expected probability of each i,j pair:

$$e_{ij} = \begin{cases} p_i^2, & i = j \\ 2p_i p_j, & i \neq j \end{cases}$$

substitution matrix: $s_{ij} = \log_2(q_{ij} / e_{ij})$



- Frequentist inference
 - Statistical hypothesis testing and confidence intervals
 - Examples:
 - Blast p-values and E-values
 - $P(S \geq x)$
 - Expectation value, $E = NP(S \geq x)$



- Information theory (信息论)
 - How to measure the degree of conservation?
 - Shannon entropy (香农熵)
 - Relative entropy (相对熵)
 - Mutual information (互信息量)



- Shannon entropy: A measure of uncertainty
- Probability $P(x_i)$ for discrete set of K events x_1, \dots, x_k , the Shannon entropy $H(X)$ is defined as

$$H(X) = -\sum_i P(x_i) \log P(x_i)$$

- Unit of Entropy: 'bit' (use logarithm base 2)
- $H(X)$ is maximized when $P(x_i)=1/K$ for all i .
- $H(X)$ is minimized when $P(x_k)=1$, and $P(x_i)=0$ for all $i \neq k$.



- Information: a measure of reduction of uncertainty
 - the difference between the entropy before and after a 'message' is received

$$I(X) = H_{before} - H_{after}$$



- Shannon entropy: A measure of uncertainty

- Example: in a DNA sequence $a \in \{A, C, G, T\}$, $P_a = 1/4$; then

$$H(X) = -\sum_a P_a \log P_a = 2 \text{ bits}$$

- Information: A measure of reduction in uncertainty

- Example: measure the degree of conservation of a position in a DNA sequence

In a position of many DNA sequences, if $P_C = 0.5$ and $P_G = 0.5$, then $H_{\text{after}} = -0.5 \log_2 0.5 - 0.5 \log_2 0.5 = 1$ bits.

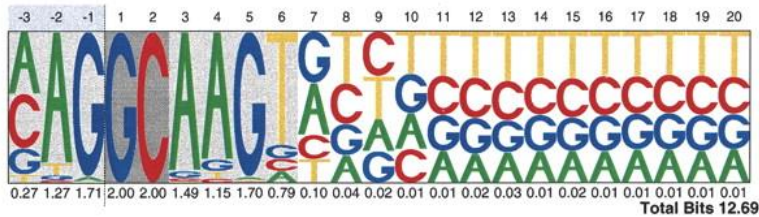
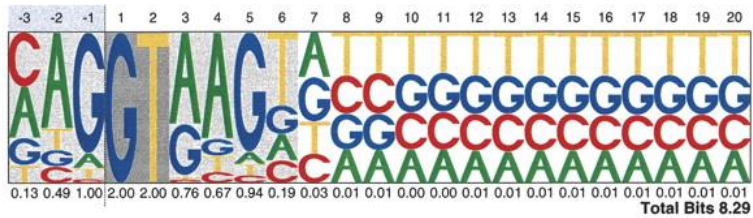
The information content of this position is

$$2 - 1 = 1 \text{ bits}$$

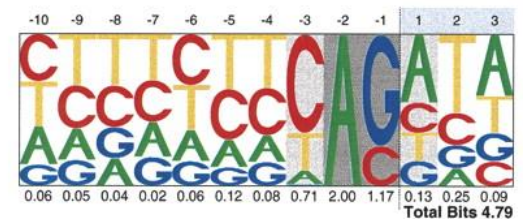
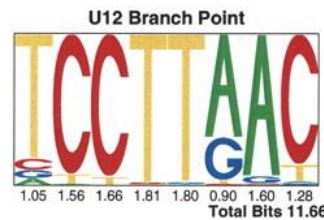
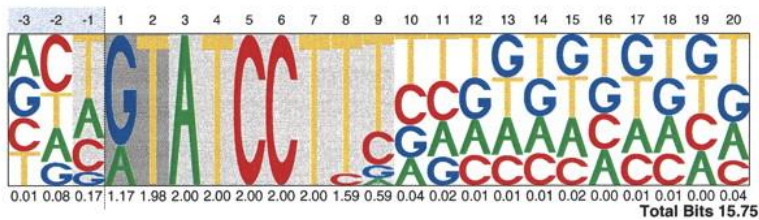
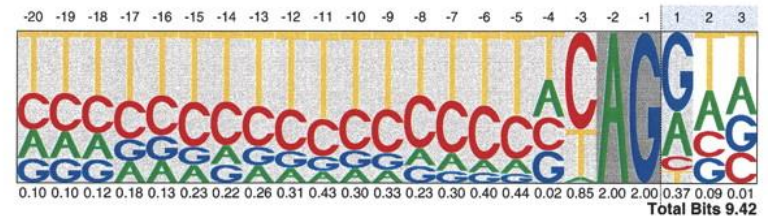
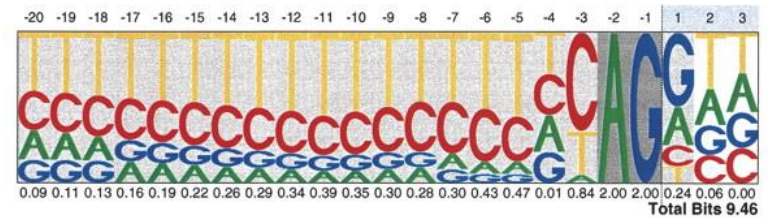


Patterns in Splice Sites

Donor Sites



Acceptor Sites



Josep F. Abril et al. *Genome Res.* 2005; 15: 111-119

Sequence data from RefSeq of human, mouse, rat and chicken.



- Relative entropy: a measure of uncertainty
 - a different type of entropy

$$H(P \parallel Q) = \sum_i P(x_i) \log \frac{P(x_i)}{Q(x_i)}$$

- Property of a relative entropy
 - $H(P \parallel Q) \neq H(Q \parallel P)$
 - $H(P \parallel Q) \geq 0$
 - Can be viewed as the expected LLR.



● Proof of Relative entropy is always nonnegative

$$\because \log(x) \leq x - 1$$

$$\therefore -H(P \parallel Q) = \sum_i P(x_i) \log \frac{Q(x_i)}{P(x_i)} \leq \sum_i P(x_i) \left(\frac{Q(x_i)}{P(x_i)} - 1 \right)$$

$$= \sum_i (Q(x_i) - P(x_i)) = 0$$

$$\therefore H(P \parallel Q) \geq 0$$



● Mutual information $M(XY)$

$$M(XY) = \sum_{xy} P(x, y) \log \frac{P(x, y)}{P(x)P(y)}$$



- Parameter estimation
 - Maximum likelihood estimation (ML)
 - Maximum a posterior estimation (MAP)
 - Expectation maximization (EM)



● Parameter estimation

- Maximum likelihood estimation: use the observed frequencies as probability parameters, i.e.,

$$P(x) = \frac{\textit{count}(x)}{\sum_y \textit{count}(y)}$$

- Maximum a posterior estimation(MAP)
 - “Plus-one” prior,
 - Pseudocounts



● Parameter estimation

- EM: A general algorithm for ML estimation with “missing data”.
 - Iteration of two steps:
 - E-step: using current parameters, estimate expected counts
 - M-step: using current expected counts, re-estimate new parameters
- Example: Baum-Welch algorithm for HMM parameter estimation.
- Convergence guaranteed



Reference

数学之美，人民邮电出版社，吴军，2014

